GENTLEMEN:

Penny Arcade and Sportsland, use coupon below. PROFITS IN PENNIES® on the operation of modern
Send $1.00 in stamps or coin for our special booklet.

lems are Net Cash With Order.
Our terms are 1/2 deposit with order and the
Please remember that special prices will be quoted

new and reconditioned.
machines marked with both letters are reconditioned both
following the price. New machines have the letter "N".
All machines which are reconditioned have "RN"
PRICES ARE SUBJECT TO CHANGE WITHOUT NOTICE.
Machines are marked with the letter "N" appearing in the box. Your inquiry will

Many of the machines herein illustrated are not

of machines you may require for your space.

This catalog has been compiled to assist you in

593 - 10th Ave.
New York, N.Y.

MUNVES CORP.

2—SKY FIGHTER—Anti-aircraft defense reduced to a science. Player fires at little planes enclosed in gun barrel. Each hit makes the plane flare red and the hits score on the backboard above the player's head. Write for price. 24x24.

3—PARACHUTIST—Late model electric ray gun. Falling parachutists with electric cells are fired at by player. Each hit registers in turret at top of machine. Write. 36x16.

4—KEENEY ANTI-AIRCRAFT GUN—Life-like machine gun mounted on wooden cabinet fires at plane flying across screen. Hits and shots register on screen. Write for price. 22x32.
5—RADIO RIFLE—Target is projected by piece of film on separate screen. Each shot punctures film at point where bullet would have hit. Perforated film is vended to player as souvenir. $49.00. 19x26.

6—BALLY DEFENDER—Miniature plane crosses cabinet. Player sights "tommy gun" through reverse lens which makes the plane seem miles away. Electric beam fires at one in plane. Hits register on scoreboard. Write.

7—SHOOT-O-MATIC—Player fires at small targets. A hit "on the button" releases the prize displayed on the rotating drum. $125.00 R. 21x34.

8—EXHIBIT AUTOMATIC PISTOL RANGE
—Two pistols sat in a cabinet fire steel balls at moving targets. $100.00 R. 36x27.

9—BALLY RAPID FIRE—Little submarine in cabinet has electric eye cell in conning tower. Player fires "tommy gun" at sub as it dives and rises. Hits register on cabinet. Exciting play. Write.

The target is a miniature submarine which "sails" back and forth, diving "under water" at mystery intervals. The gun is said to shoot 100 shots in 15 seconds.
PICTURES AND NOVELTIES

9A—A.B.T. CHALLENGER—Ten shot pistol fires at stationary targets. Each hit registers by ball dropping in enclosed hood. $25.40 N.

9B—A.B.T. BIG GAME HUNTER—Five shot pistol machine firing at three stationary targets. When target is hit, reel is released. Player must start all three reels for score to show. $41.40 N.

9C—A.B.T. MODEL F (TARGET SKILL)—Ten shot pistol fires at metal balls that rise. Every hit registers ten points at the top of the machine on a progressive scoring reel. Machine has tilt arrangement and meter to check hits. $35.40 N.

10—PHOTOMATIC—Automatic camera takes and develops a framed picture in one minute. No operator necessary. Write. 26x32.

11—KIDDIE SIZE MUTOSCOPE—Child size mutoscope for table or low stand operation. $22.50 R. with new reel, sign and frame $34.50 R. 11x15.

12—PORTABLE DROP PICTURE MACHINES FOR CARNIVALS, $20.00. 17x26. SEE DROP PICTURE MACHINES.

12—COCKEYED CIRCUS—Six little peep shows, funny, appealing and interesting. What Every Man Must Avoid, What Every Woman Must Not Avoid, Back to Nature, The Sultan’s Harem, The Fan Dance, and See Yourself as Others See You. All six machines comes with large attractive banner. Each machine $45.00. Six machines only with banner $270.00. Base only for 2 machines $15.00. 36x15 unit of two.

HAVE A LAUGH SEE THE COCKEYED CIRCUS

13
14—FLOOR SIZE DROP PICTURE MACHINES—Old-time arcade favorite. Fifteen pictures shown for each coin in stereopticon viewer. Counter or floor size, $20.00. 19x20.

16—MUTÓSCOPE SELECTO—Selective, electrically operated mutoscope with five choices one for each coin. Reels are smaller in size than regular Muto and cannot be interchanged. Wide selection. Write. 2222.


18—INTERNATIONAL IRON MUTÓSCOPE—Adult size mutoscope machine on light stand. $22.50. With new sign, reel and frame $34.50. 16x18.

19—VISTASCOPES—Five set drop picture machine. Each penny plays shows one set of 12 pictures. Counter size, or mounted on stand. Get five pennies on each play for full showing. $32.50. 10x12.

20—GYPSY PALMIST—Automatic palm reader vends card with fortune according to type hand. $85.00. 18x22.
21—KISS-O-METER—Big thermometer for kiss rating. Deposit coin and watch the mercury rise when you squeeze the handle. Measures the thrill of your kisses. $150.00. N. 22x17.

22—MAGIC HEART—Squeeze the handle and see your love rating in the Magic Mirror. Stars flashes and bell rings for description of you as lover. One to Five star rating. $195.00. N. 26x18.

23—SMILING SAM—Voo Doo man's face moves and his eyes roll when you deposit coin. Vends little lucky Pocket Card. $155.00. N. Cards only $1.50 per thousand. 22x15.

24—RAMASEES—Mysterious mummy castlet with mystic mirror. Set indicator on question, and deposit coin. Startling full size skeleton head of Ramases appears and answers questions. Popular. $150.00. N. 24x18.

25—LOVE PILOT—Press hand on plate and lights flicker up and down column stopping at your love rating. $195.00. N. 22x21.

26—THREE WHEELS OF LOVE—A squeeze of the handles and the wheel spins to your fortune. Set of 3—$85.50. N. Complete with base. $103.50. 36x11.
27—GRANDMOTHER'S PREDICTIONS—Life-like grandmother in cabinet, breathes, smiles and looks at player before vending card with fortune. Originally cost $125.00. $195.00 R. 30x29.

29—THREE LITTLE METERS—Personality Indicator, Disposition Register and Love Meter give your rating for a squeeze of the handle. Set of 3. $68.50 N. Complete with base $103.50. 36x11.

31—MYSTIC MIRROR—Fortune reflected through mirror. Many different fortunes. $65.00 R. 22x18. Not Shown.

32—GYPSY CARD READER—Old witch's face with attractive blinker sign. Player gets five card reading through Magic Mirror for penny. $95.00 N. 20x12.
ATHLETIC MACHINES

32A—ASTRO-SCOPE — Horoscope readings according to selected dates. Figure of astrologer moves constantly. $123.50 N. 12\frac{1}{4}x40.

33—CHIN MACHINE — Popular with men and women. Player pulls himself up on rings. When head touches rubber mat at top, bell rings. At same time player receives vibration through arms and shoulders. $185.00. N. 22x36.

34—EXHIBITS 1941 PUNCHING BAG — Regular punching bag. Coin frees bag for 1/2 minute for scientific punching. No one punch — no "rough stuff". $235.00. N. 28x40.


36—VIBRANT FOOT EASE — Relief for tired, aching feet. Modern, stream-lined cabinet is attractive and illuminated. N. $75.00. 19x20.

36A—KNOCK OUT FIGHTERS — Fastest penny grabbers in the arcade. Fighters controlled by gun triggers. They fall when hit on the button. Our models are rebuilt with bronze leg casting, shafts, sleeves and arms. $75.00. R. 36x23.
VENDERS

56—JENNINGS IN-A-BAG—One cent peanut machine vends nuts in sanitary glassine bag. Excellent coin mechanism. $7.50 R. 8x8.

57—ADVANCE POSTAGE STAMP VENDOR—Single column postage stamp vendor. Vends 4 - 1c or two 2c stamps for 5c. Or unit for 3 - 3c stamps for 10c. $15.00. N. Special price in quantities. 8x5.

58—ADVANCE 1c CIGARETTE VENDOR—Vends one cigarette for each penny. Single column. $18.00. N. Special price in quantities. 8x5.

59—ADVANCE MATCH BOX VENDOR—Counter machine to vend 1c box of matches. Excellent near cigar counter. $10.00. N. 12x12.

60—ADVANCE SANITARY NAPKIN VENDOR—Vends rolled napkin with two pins for each coin. $12.00. N. 8x5.

61—SANITARY NAPKIN MACHINE—Vends napkin flat in cellophane envelope with two pins for each coin. Twenty-shelf capacity. Reliable mechanism. $16.00 N. 12x8.

62—ADVANCE TWO-COLUMN NUT MACHINE—Attractive counter vendor with two columns for peanuts, Indian nuts, or pistachios. Write for new price. 12x10.
VENDERS

63—ADVANCE 2-COLUMN CARD VENDORS—Reliable Machines for vending Post Cards. Write.


65—3 COLUMN SNACKS—Three column nut and lozenge vendor that is a great favorite. Attractive case. $3.50 R. 18x8.

66—OLD MILL—Closest machine to digger in operation. Coin releases wheel which player turns. Wheel scoop drops prize and candy to player. $35.00 R.

67—POST CARD VENDOR—Two slot post card machine counter size. Silent salesman for scenic views, etc. Write.

68—HOT NUT MACHINE—Electrically heated element keeps peanuts hot in machine. Uses very little current. $18.00. 12x12.

69—ADVANCE PEANUT MACHINE—Sturdy and Dependable that is an old time favorite. Write.

70—STEWART-McGUIRE 1¢ & 5¢ NUT VENDORS. Square vendor with one and five cent slots. Good delivery and steady earner. $4.50 R. 7x7.

71—TWO - IN - ONE VENDORS—Two column square nut vender. Attractive case. $12.50. 12x10.

72—FOUR COLUMN EVERSIDI NUT VENDOR—Four separate compartments for four different types of nut or candy. Counter model. Old favorite. $4.50 R. 10x10.

73—NORTHWESTERN DELUXE—Fine nut vendors. Write for details on all sizes.

74—SPITFIRE—Counter ball gum bomber. Coin sends bomb [ball gum] into cockpit of plane. Player adjusts ship and aims for funnels. If bomb falls in funnel player gets winner. If missed, piece of ball gum rolls out to player. Write. 15x10.
75—ELECTRIC SHOCKER — Counter size shock machine for penny play. Great favorites. $12.50 N.

76—SCOOTER—New 5 ball counter game. Bouncer at side of game shoots one ball at a time up alley into "crazy quilt" playing field. Ball bounces through pins and must be caught in movable scoop. Write. 12x9.


78—BINGO—Counter five ball game. Player must get one ball in each column for bingo. Vends ball gum each play. Write. 12x9.

79—CRISS CROSS—Counter three ball game. Player taps ball into pinfield for winning design. Vends gum ball with each play. Write. 12x9.

80—PIKES PEAK—New five ball counter skill game. Flip of wrist lifts ball on stages to top of machine. Score compartments for each ball played adds to total. Write. 14x12.

81—IMP—Cigarette or fruit real counter game. Very small and good money earner. Write for new price. 6x6.

82—HOLE IN ONE—One ball golf game. Ball of gum is golf ball. Player flips handle to make hole in one. Miss returns to player as ball gum. Hole in one is winner. Write. 12x9.
PARTS AND SUPPLIES

82—STANDS — Solid and skeleton stands for all types of counter or vending machines. $1.50 and up.

83—PACKS — For reducing intake of electric power into machines. All sizes. Write.

84—TRANSFORMERS & RECTIFIERS — State your needs. We can supply you with everything you may want in this field.

85—LOCKS — All makes and types. Save time by buying sets with same key to fit all your machines. Write.

86—STEEL BALLS — All sizes available. Order only in amounts of 50 or more. Please order by dimension and not by machine name.

88—COIN CHUTES — Available in 1c, 5c, 10c, 25c and all foreign coin chutes. Write.

89—COIN SLIDES — Slides which are interchangeable in coin chute carriage. To make 5c chutes into 1c and vice versa. Write.

90—PENNY RETAINER — Used to convert 5c coin slide to 1c. Write.

91—BILL TIMER — Timing apparatus to cut playing switches on games after play. Write.

92—CASH BOX ALARM — Ringing bell that makes loud noise when cash box door is jammed or forced. Write.

93—PENNY SCALES — Scale for weighing pennies. Big time saver for arcades. $14.00.

94—COIN COUNTING MACHINE — Counts all coins from 1c to 25c or 50c accurately. Write for prices on different makes.

95—PENNY CHANGER — One touch of the finger and five pennies are dropped. Good for arcade attendants. N. $7.50 ea.

96—TUBULAR WRAPPERS — All denominations. Packed in boxes of 1,000. Write for quantity prices.

97—COUNTERS — Automatic counters for attachment to all coin operated slot mechanisms. Counts accurately. Write.

98—RUBBER RINGS — Live or dead rubber for spreading or jumping the rebound ball action on the playing field of the game. All sizes. Write.

99—MUTOSCOPE REELS — Wide variety of all subjects. $15.00 ea. N. All inclusive for six reels in 7002 series. $30.00.

100—FIVE STAR BALL GUM — 5½" ball gum for all standard ball gum vending machines. $7.50 per case of 50 boxes.

101—STRIKING BAGS — Heavy duty leather punching bag complete with bladders, for punching bags. Mutoscope, $2.50 N. for pull-up machines. $1.95 with bladders. N. N. Shaw.

101A—BLADERS — Good heavy-duty bladders for all makes of punching bags. Will take hard punishment. $1.00 ea. N. N. Shaw.
103—EXHIBIT HI-BALL—Five ball bounce game. A smart rap on the tossing lever shoots a ball through a series of rings. Score shows on each ring. $45.00. R. 25x20.

104—BASKET BALL—Two player game that operates on idea of snapping handle. Each snap throws the ball towards the basket. Lots of action. $45.00. R. 35x25.

105—BLOW BALL—Favorite ball blower that works on electrically operated column of air. Ball is controlled by skill of player to get high score by blowing ball into scoring holes. $55.00. R. 24x17.

106—WESTERN BASEBALL—All models of this machine are interesting baseball games. Automatic pitcher throws ball. Players press bat control handle to swing bat. Hits and runs register just like in real game. Exciting and realistic. 1939; 1940; 1941. Write. 31x47.
109—PACIFIC PLAYBALL—Realistic baseball game where player swings little bat to hit balls as pitched by automatic pitcher. Field is marked for hits and outs. Three outs ends game. $45.00 R 31x42.

110—ROLL IN THE BARREL—Player rolls ball at rotating barrels. Each ball falling into the barrel scores on backboard. 21x50. Write.

111—SKEE JUMP [MINIATURE SKEE BALL]—A fast high scoring machine with a lighted backboard. Balls are shot by means of spring into scoring baskets. $55.00 R 22x50.

112—HOCKEY—Two player game with all the thrills and action of real hockey. Balls roll out on playing field and object is to knock them into opponent's goal. Seebaro $35.00 R. Mutoscope $45.00 R. 44x22. New 1941 Mutoscope $75.00.
37—MILLS PUNCHING BAG—Old-time favorite for the boys who want to build large fists. With new bag. Write soon.

38—FIST STRIKER—Downward panel on lever and indicates force of blow. Heights based upon strength of its. Ranges on next coin. $85.00-$110.00.

39—MUTOSCOPE PUNCHING BAG—O's always favorite. Dial or face registers force of punch. Write $36.00.


42—LIGHTHOUSE TOWER GRIP—Player squeezes handle and light travels up the window showing force of the pressure. Harm none when lights touch top. $65.00. $17.97.

43—BALL GRIP—Ball rises under pressure of squeezed grip. Attractive and stable in arcades for many years. $65.00. $17.97.

44—CHAMPION BAG PUNCHER—Another arcade fixture. Punch on bag registers on huge dial at top of machine. $95.00. $26.49.

45—LIFT-O-GRAPH—Mutoscope lift machine with lever of lights marking rise of lift strength. $105.00. $26.28.

46—RAHM-HARDT DIAL STRIKER—Flange striker following heavy metal rod, shows force of blow on large dial. Machine looks after each play. Next penny releases striker again. $95.00. $26.28.
47—CRYSTAL PALACE DIGGER—Glass covered top with mirror back makes all merchandise clearly visible. Player cannot get prize unless attendant opens machine for him. Roll chute model $253.50 N. 25x25.

48—WURLITZER COLONIAL PHONOGRAPH—Write for list of new and reconditioned phonographs of all makes and styles. 31x22.

49—CIGARETTE & CANDY MACHINES. All types of Cigarette Machines or Candy Machines. Large selection of new and used on hand. Write.

50—METAL TYPER—Prints round medal. Excellent for address, social security numbers, valentines, key rings, bicycles, etc. $195.00 N. $125.00 R. 19x11.

51—VOICE RECORDIT—Phonograph record maker. Player sings or talks into mike and cuts record. Write for prices.

52—DIGGERS—Popular skill machine that is one of the Arcade's best attractions. Miniature crane lifts candy or prize and drops same to player. Write for prices on different makes.

53—ROOVER NAME PLATE—Prints name on strip of aluminum. Good money-maker. $135.00 N. $70.00 R. 12x16.